

FIG. 1 — S.C.O.U.T. THREE-TIER MULTI-AGENT PIPELINE ARCHITECTURE

Patent Target 4: Multi-Agent Parallel Sports Vision Orchestration and Synthesis Pipeline

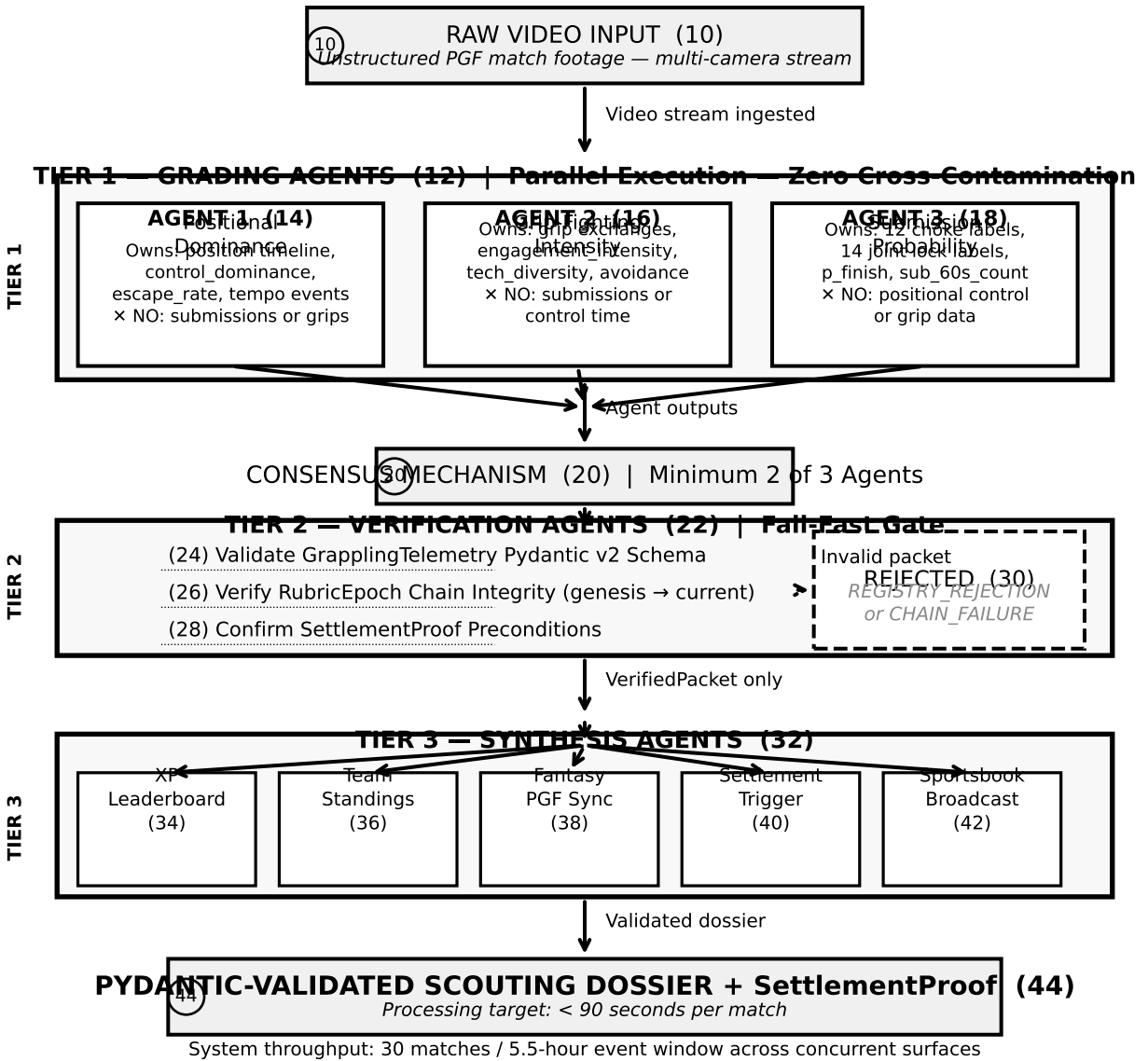


FIG. 1

FIG. 2 — SettlementProof FOUR-LAYER CRYPTOGRAPHIC HASH BINDING
 Patent Target 2: Cryptographically Signed Sports Betting Settlement Proofs

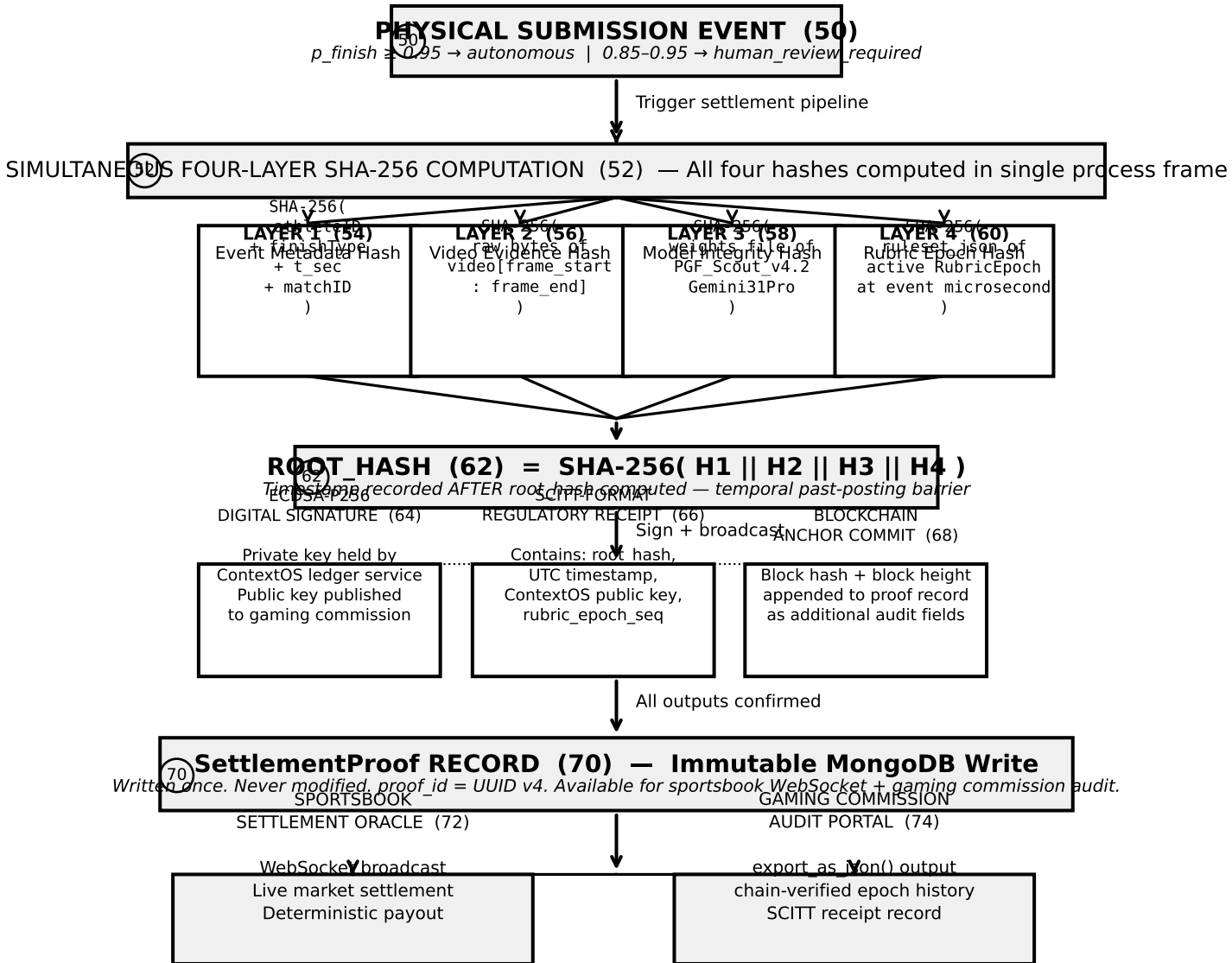
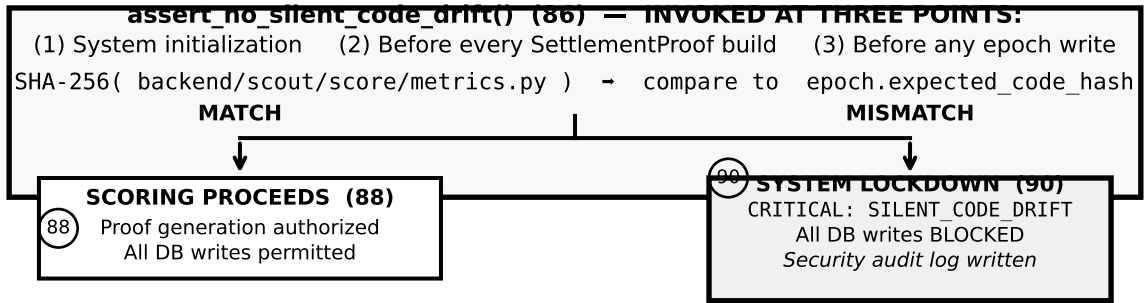
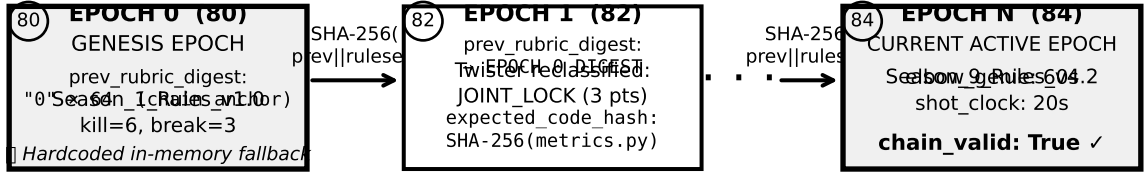


FIG. 2

FIG. 3 — CHAINED RubricEpoch REGISTRY AND CODE-DRIFT HONESTY GUARD

Patent Target 3: Correction Overlay Method — Cryptographic Rubric Registries

KEY INVARIANT: Historical match records are permanently sealed under the rubric_epoch_seq active on match day.



CORRECTION OVERLAY PROTOCOL (92)

- (94) Official identifies AI misclassification → Correction event triggered
- (96) ORIGINAL AI record: suppressed_for_public = True (not deleted, not overwritten)
- (98) RubricOverlay document written: original value preserved for ML retraining
- (100) New epoch N+1 created with updated ruleset → prev_rubric_digest = epoch N digest
- (102) All future matches scored under epoch N+1 | Historical matches remain on epoch N

(104) EXAMPLE (104): Twister Reclassification

June 5 Match (Epoch 0): Twister = KILL (6 pts) — SettlementProof root_hash sealed under Epoch 0

June 15: Commissioner creates Epoch 1 — Twister → JOINT_LOCK (3 pts). Epoch 0 value UNCHANGED.

Sportsbook bet settled under Epoch 0 rules. Retroactive contestation: CRYPTOGRAPHICALLY IMPOSSIBLE.

FIG. 3

FIG. 4 — SCHEMA-CONSTRAINED INTERFACE LAYER AND TRUST-STATE DISCRIMINATION
 Patent Target 1: Deterministic Asymmetric Ruleset Enforcement via Schema-Constrained Boundaries

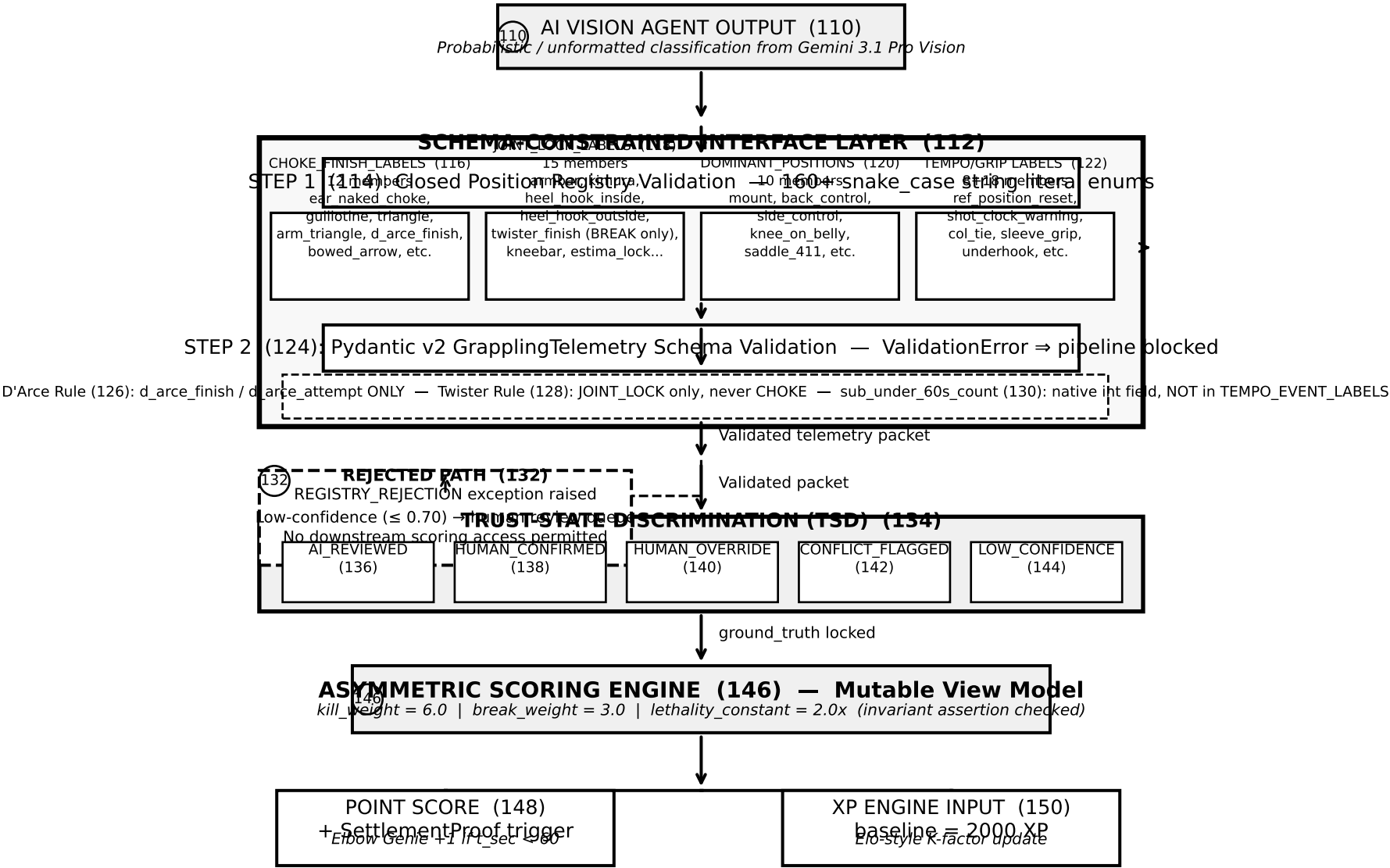
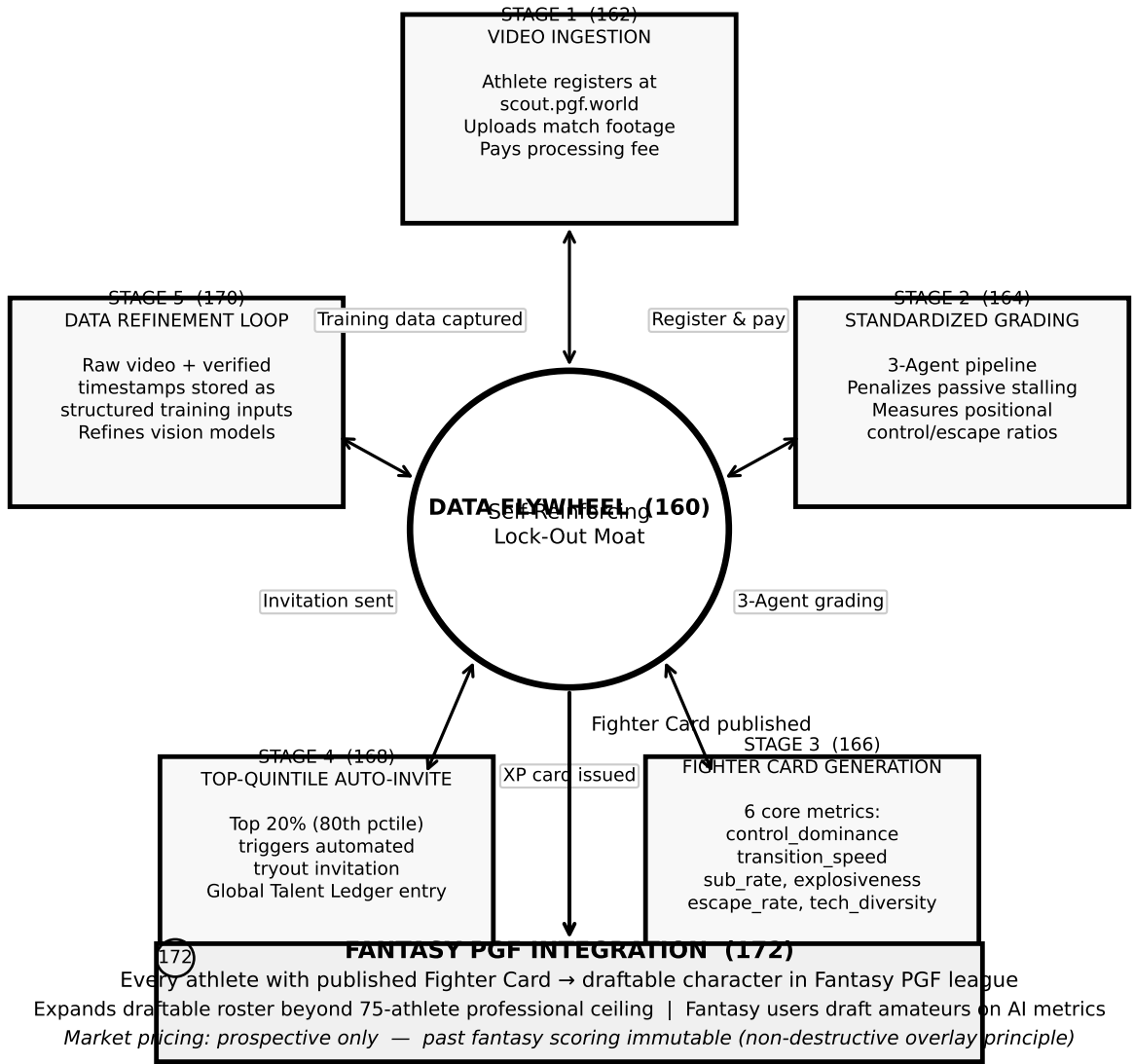


FIG. 4

FIG. 5 — DRAFT YOURSELF TALENT ACQUISITION AND VIRAL DATA FLYWHEEL
 Patent Target 5: Crowd-Sourced Talent Ingestion and User-Uploaded Video Ingestion Pipeline



174 STRATEGIC LOCK-OUT MECHANISM (174)
 PGF maintains exclusive database of AI-scored, unsigned amateur talent.
 No competing organization (ADCC, CJI, etc.) has access to XP_combine scores or Fighter Card profiles.
 Every uploaded video expands proprietary training dataset — locking out late-entering competitors perpetually.

FIG. 5